Thursday - June 20

- 2 lap single car qualifying ( 1 flight) ( 200 pts, 198,196 minus 2 pts per position).
- 4 qualifying heat races top 8 inverted (100pts, 97, 94 minus 3 pts per position). (8 Laps)
- Top 20 in points go to prelim night 30 lap A main top 16 inverted (200pts, 198, 196 minus 2 pts per position).
- Tie Breaker is rank in time trial.
- Top 4 finishers from the $B$ transfer to rear of prelim night A main. ( $1^{\text {st }}$ non-transfer 140 pts, 138,136 minus 2 pts per position).
- Top 2 finishers from the $C$ transfer to the rear of the $B$ ( $1^{\text {st }}$ non-transfer $92 p t s, 90,88$ minus 2 pts per position).
- A PERFECT SCORE (QUICK TIME, HEAT WIN, FEATURE WIN) IS 500 PTS.


## Friday - June 21

- 2 lap single car qualifying ( 1 flight) (200pts, 198, 196 minus 2 pts per position).
- 4 qualifying heat races top 8 inverted (100pts, 97,94 minus 3 pts per position). ( 8 Laps )
- Top 20 in points go to prelim night 35 lap A main top 18 inverted ( 200 pts, 198 , 196 minus 2 pts per position).
- Tie Breaker is rank in time trial.
- Top 4 finishers from the B transfer to rear of prelim night A main. ( ${ }^{\text {st }}$ non-transfer 140pts, 138, 136 minus 2 pts per position).
- Top 2 finishers from the $C$ transfer to the rear of the $B$ ( $1^{\text {st }}$ non-transfer 92 pts, 90,88 minus 2 pts per position).


## Saturday - June 22

- Top (4) in accumulated preliminary night points lock directly into Pole Shuffle. (positions 1-4)
- 4 qualifying heat races lined straight up by points from prelim nights. Heat race winners advance to Pole Shuffle (positions 58). All other finishers accumulate points toward final point tally. (100pts, 97, 94 minus 3 pts per position). (8 laps)
- Top 20 in points are locked into A main.
- Pole Shuffle will set the top 8 starting positions in the A main.
- $\quad 1^{\text {st }}$ tie breaker after the conclusion of all qualifying events will be the drivers first prelim night feature finish.
- $\quad 2^{\text {nd }}$ Tie breaker after the conclusion of all qualifying events will be the drivers first prelim night qualifying rank.
- A $3^{\text {rd }}$ tie will be developed if needed.
- C main will line straight up by points, top 2 finishers transfer to the rear of the B main.
- B main will line straight up by points, top 4 finishers will transfer to back of A main.
- 24 cars will line up for the A main (40 laps).
- PLUS- 2 more added cars from the B main non-transfer cars chosen by 2 methods.
- Fans Choice
- Promoters Choice
- 26 total cars will start in the Dirt Cup A-Main.

